

#### Machine Learning: The Optimization Perspective

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AACIMP Summer School 2015 STACC A

Software Technology and Applications Competence Center





Award Medallion BIOS v6.0, An Energy Star Ally Copyright (C) 1984-2001, Award Software, Inc.

ASUS P41533-C ACPI BIOS Revision 1007 Beta 001

Intel(R) Pentium(R) 4 2800 MHz Processor Memory Test : 262144K OK

Award Plug and Play BIOS Extension v1.0A Initialize Plug and Play Cards... PNP Init Completed

Detecting	Primary	Master	MAXTOR	6L848J2
Detecting	Primary	Slave	ASUS	CD-8528/A
Detecting	Secondar	y Master	Skip	
Detecting	Secondar	y Slave	None_	



Press DEL to enter SETUP, Alt-F2 to enter EZ flash utility 08/20/2002-I850E/ICH2/W627-P4T533-C

## Quiz

Machine learning is

Two important components of machine learning are \_\_\_\_\_\_ and \_\_\_\_\_.

The parameters of a machine learning model are estimated using a \_\_\_\_\_.
The quality of the model is measured using a

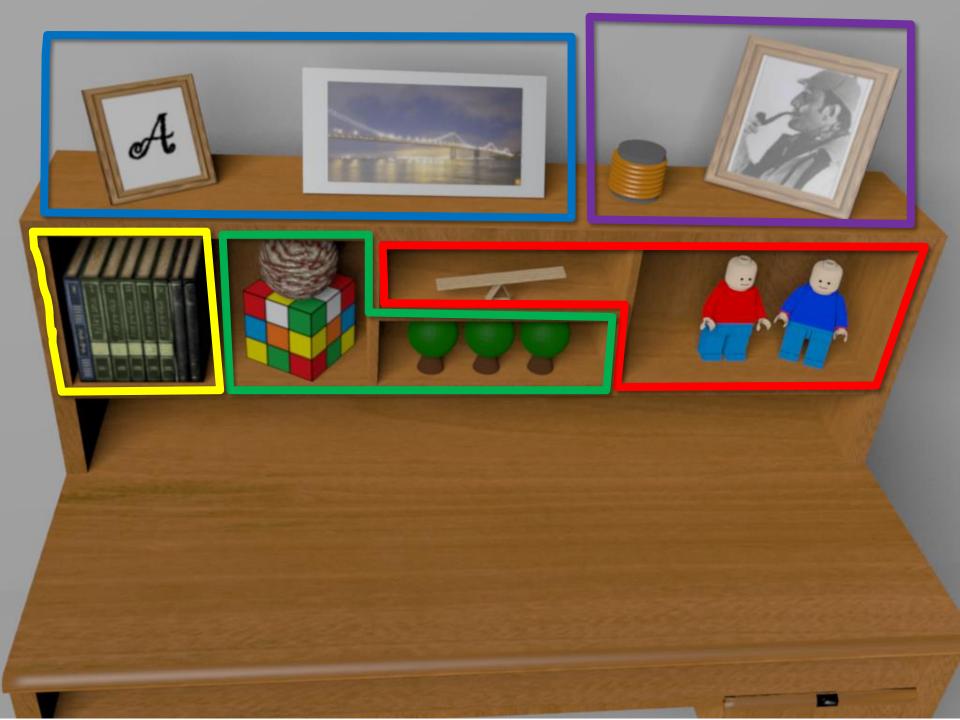
## Quiz

Parameter estimation methods: \_\_\_\_\_, \_\_\_\_.

Supervised learning denotes the problem of inferring a \_\_\_\_\_\_ from \_\_\_\_\_ data.

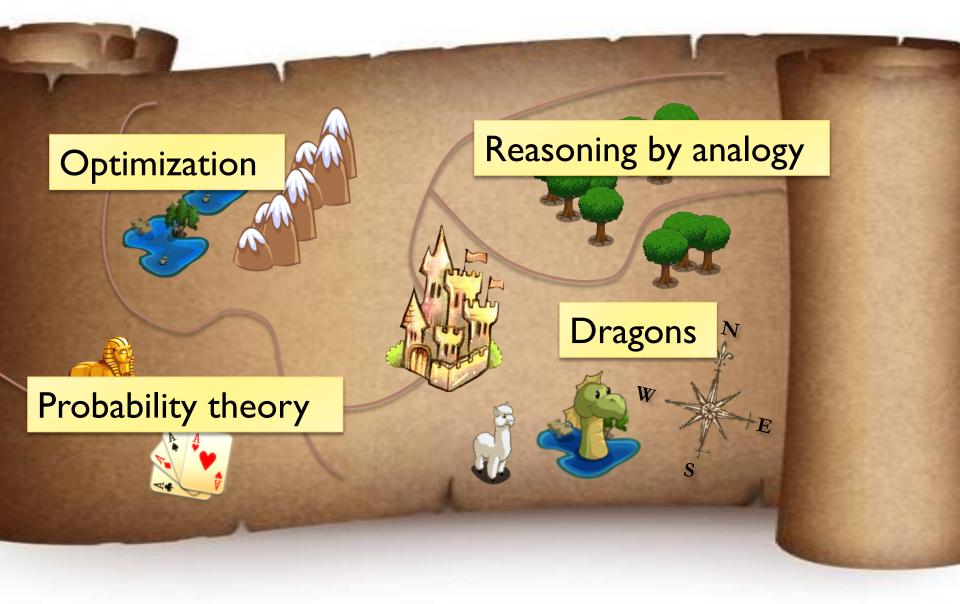
The following supervised learning methods were mentioned yesterday:

88/28/2882-18588/1042/8627-947533-0



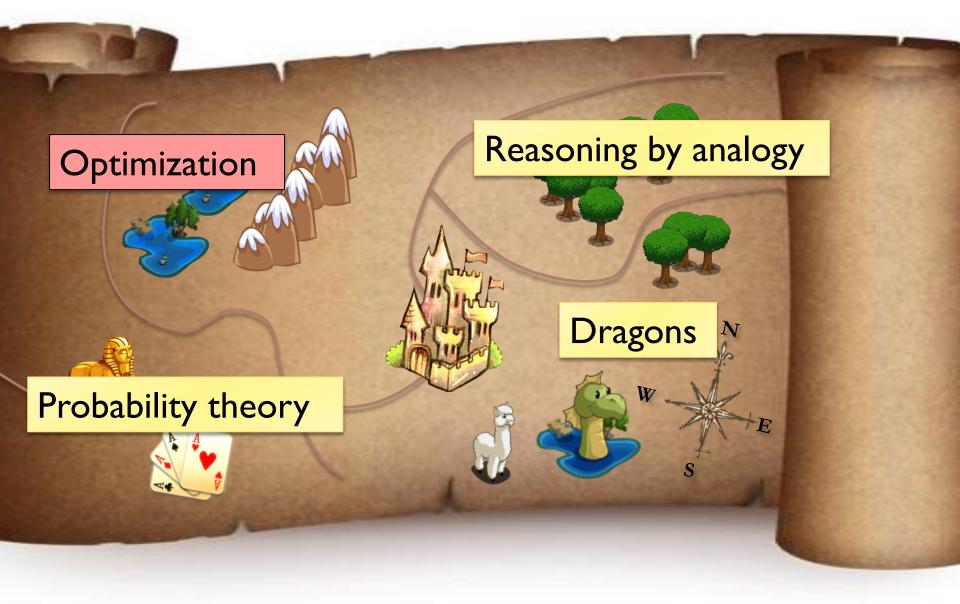


#### The Land of Machine Learning





#### The Land of Machine Learning





#### Optimization

#### Given a function

$$f(\mathbf{x}):\mathbf{x}\to\mathbb{R}$$

## find the argument x resulting in the optimal value.



#### Special cases of optimization

#### Machine learning





- Machine learning
- Algorithms and data structures
- General problem-solving
- Management and decision-making



- Machine learning
- Algorithms and data structures
- General problem-solving
- Management and decision-making
- Evolution
- The Meaning of Life?



## What do you need to know about optimization?

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What do you need to know about optimization?



## Optimization is important Optimization is possible

What do you need to know about optimization?



# Optimization is important Optimization is possible\*

#### \* Basic techniques

- Constrained / Unconstrained
- Analytic / Iterative
- Continuous / Discrete



#### Optimization task

#### Given **a function**

$$f(\mathbf{x}):\mathbf{x}\to\mathbb{R}$$

## find the argument x resulting in the optimal value.



Given a function

$$f(\mathbf{x}):\mathbf{x} \to \mathbb{R}$$

find the argument x resulting in the optimal value, subject to

$$\mathbf{x} \in \mathcal{C}$$



In principle, **x** can be anything:

#### Discrete

- Value (e.g. a name)
- Structure (e.g. a graph, plaintext)
- Finite / infinite

#### Continuous\*

- Real-number, vector, matrix, ...
- Complex-number, function, ...



In principle, **f** can be anything:

- Random oracle
- Structured
- Continuous
- Differentiable
- Convex



		Knowledge about <b>f</b>	
		Not much	A lot
Type of X	Discrete	Combinatorial search: Brute-force, Stepwise, MCMC, Population-based,	Algorithmic
	Continuous	Numeric methods: Gradient-based, Newton-like, MCMC, Population-based,	Analytic

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		Knowledge	owledge about <b>f</b>	
Finding a <b>weight-</b> <b>vector</b> w,		Not much	A lot	
minimizing the model error		Combinatorial search: Brute-force, Stepwise, MCMC, Population-based,	Algorithmic	
Type of X Continue	ous	Numeric methods: Gradient-based, Newton-like, MCMC, Population-based,	Analytic	



		Knowledge	owledge about <b>f</b>	
Finding a <b>weight-</b>		Not much	A lot	
vector w, minimizing the model error, in a fairly general case		Combinatorial search: Brute-force, Stepwise, MCMC, Population-based,	Algorithmic	
	us	Numeric methods: Gradient-based, Newton-like, MCMC, Fepulation-based	Analytic	



		Knowledge about <b>f</b>	
Finding a <b>weight-</b>		Not much	A lot
<b>vector</b> w, minimizing the model error, in a <b>very general</b>		Combinatorial search: Brute-force, Stepwise, MCMC, Population-based,	Algorithmic
Case Continuo	us	Numeric methods: Gradient-based, Newton-like, MCMC, Population-based,	Analytic



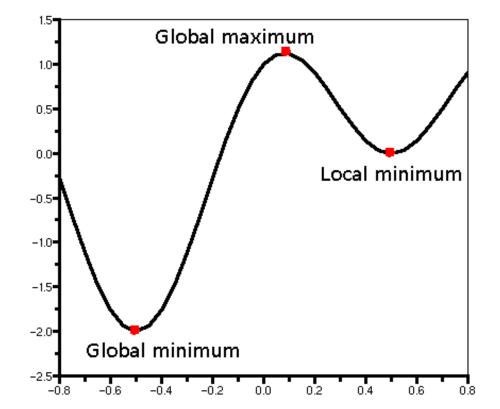
		Knowledge about <b>f</b>	
Finding a <b>weight-</b>		Not much	A lot
vector w, minimizing the model error, in many practical cases		Combinatorial search:	
		Brute-force, Stepwise, MCMC,	Algorithmic
		Population-based,	
Continuous		Numeric methods: Gradient-based,	
		Newton-like. MCMC,	Analytic
		Population-based,	



		Knowledge about <b>f</b>	
		Not much	A lot
This lecture		Combinatorial search: Brute-force, Stepwise, MCMC, Population-based,	Algorithmic
Continuo	us	Numeric methods: Gradient-based, Newton-like, MCMC, Population-based,	Analytic

#### Minima and maxima

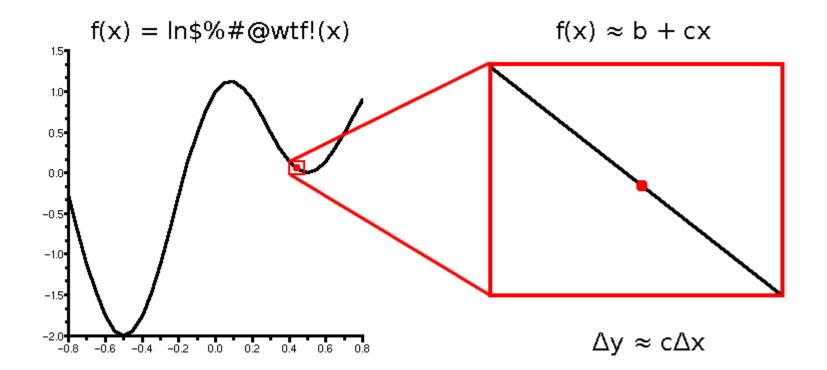




#### Differentiability

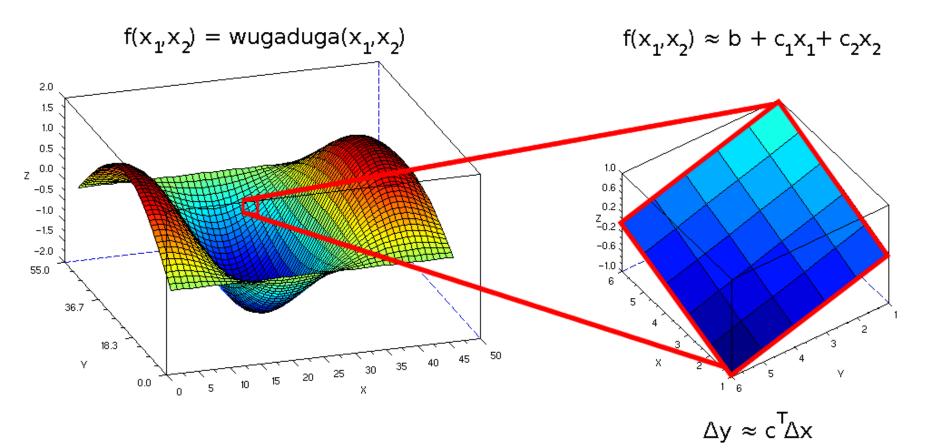
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#### Differentiability





#### Differentiability

**Definition.** We call a function  $f : \mathbb{R}^m \to \mathbb{R}$  differentiable at point  $\mathbf{x}_0$  if there exists  $\mathbf{c}(\mathbf{x}_0) \in \mathbb{R}^m$  such that:

$$\Delta f(\mathbf{x}_0) = f(\mathbf{x}_0 + \Delta \mathbf{x}) - f(\mathbf{x}_0) = \mathbf{c}(\mathbf{x}_0)^T \Delta \mathbf{x} + o(\Delta \mathbf{x})$$

We call  $\mathbf{c}(\mathbf{x}_0)$  the gradient or derivative<sup>\*</sup> of f (at point  $\mathbf{x}_0$ ) and denote it by:

$$\frac{\partial f(\mathbf{x}_0)}{\partial \mathbf{x}}$$
 or  $f'(\mathbf{x}_0)$  or  $\nabla f(\mathbf{x}_0)$ 



Let *f* be differentiable and let  $\nabla f(\mathbf{x}_0) = \mathbf{c} \neq \mathbf{0}$ . Take  $\Delta \mathbf{x} = \dots$  Then:

$$f(\mathbf{x}_0 + \mathbf{\Delta}\mathbf{x}) \approx f(\mathbf{x}_0) + \mathbf{c}^T \dots < f(\mathbf{x}_0).$$

therefore  $\mathbf{x}_0$  can't be a minimum of f.



Let *f* be differentiable and let  $\nabla f(\mathbf{x}_0) = \mathbf{c} \neq \mathbf{0}$ . Take  $\Delta \mathbf{x} = -\mu \mathbf{c}$ . Then:

$$f(\mathbf{x}_0 + \mathbf{\Delta}\mathbf{x}) \approx f(\mathbf{x}_0) + \mathbf{c}^T(-\mu\mathbf{c}) < f(\mathbf{x}_0).$$

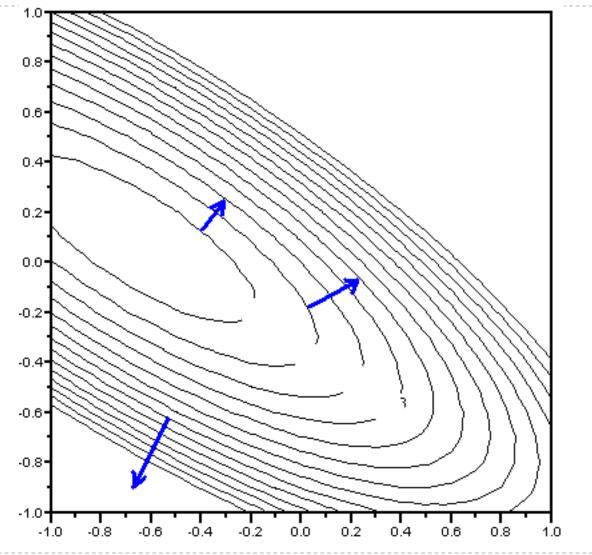
therefore  $\mathbf{x}_0$  can't be a minimum of f.



- This small observation gives us everything we need for now
  - A nice interpretation of the gradient
  - An extremality criterion
  - An **iterative algorithm** for function minimization



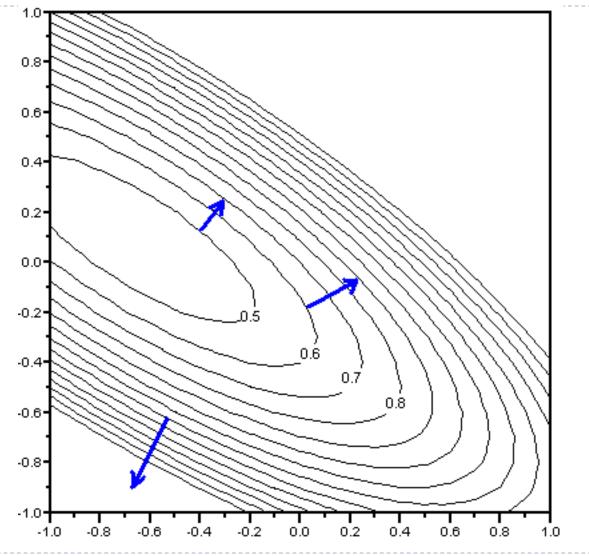
#### Interpretation of the gradient



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#### Interpretation of the gradient



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#### Theorem (Fermat). Let f be differentiable. Then

 $\mathbf{x}_0$  is an extremum  $\Rightarrow \nabla f(\mathbf{x}_0) = \mathbf{0}$ .

#### The converse does not hold in general.



#### Gradient descent

- I. Pick random point  $x_0$
- 2. If  $\nabla f(x_0) = 0$ , then we've found an extremum.
- 3. Otherwise,



#### Gradient descent

- I. Pick random point  $x_0$
- 2. If  $\nabla f(x_0) = 0$ , then we've found an extremum.
- 3. Otherwise, make a small step downhill:

$$\boldsymbol{x}_1 \leftarrow \boldsymbol{x}_0 - \mu_0 \nabla f(\boldsymbol{x}_0)$$



- I. Pick random point  $x_0$
- 2. If  $\nabla f(\mathbf{x}_0) = \mathbf{0}$ , then we've found an extremum.
- 3. Otherwise, make a small step downhill:  $\nabla f(x)$

$$\boldsymbol{x}_1 \leftarrow \boldsymbol{x}_0 - \mu_0 \nabla f(\boldsymbol{x}_0)$$

- 4. ... and then another step  $x_2 \leftarrow x_1 \mu_1 \nabla f(x_1)$
- 5. ... and so on until



- I. Pick random point  $x_0$
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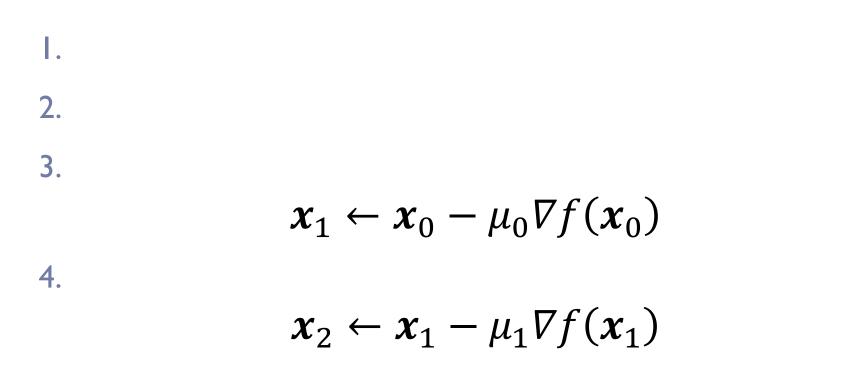
$$\boldsymbol{x}_1 \leftarrow \boldsymbol{x}_0 - \mu_0 \nabla f(\boldsymbol{x}_0)$$

- 4. ... and then another step  $x_2 \leftarrow x_1 \mu_1 \nabla f(x_1)$
- 5. ... and so on until  $\nabla f(\mathbf{x}_n) \approx \mathbf{0}$  or we're tired.

With a smart choice of  $\mu_i$  we'll converge to a minimum



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# $\boldsymbol{x}_{i+1} \leftarrow \boldsymbol{x}_i - \mu_i \nabla f(\boldsymbol{x}_i)$

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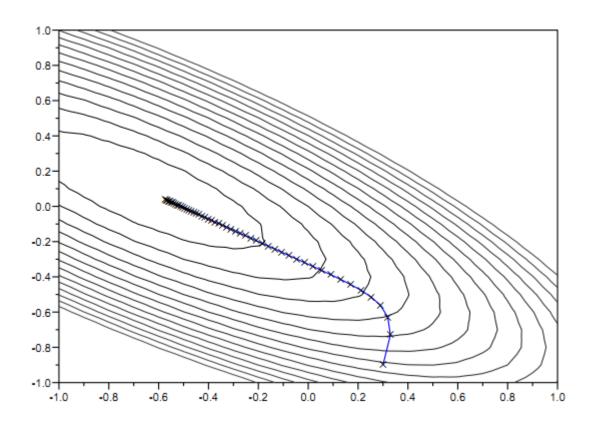


# $\Delta \boldsymbol{x}_i = -\mu_i \nabla f(\boldsymbol{x}_i)$



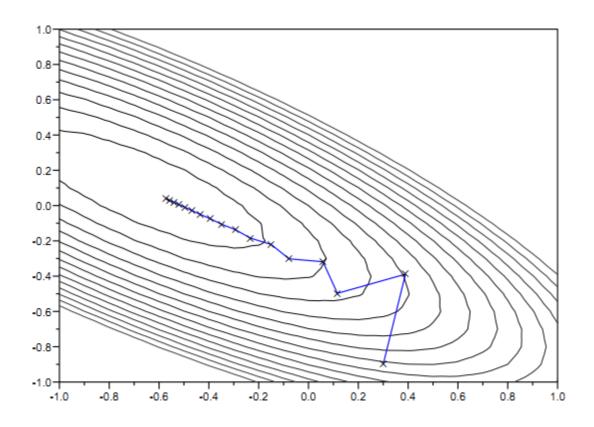
# $\Delta \boldsymbol{x}_i = -\mu \boldsymbol{c}$





 $\Delta \boldsymbol{x}_i = -\mu \, \nabla f(\boldsymbol{x}_i)$ 





 $\Delta \boldsymbol{x}_i = -\mu \, \nabla f(\boldsymbol{x}_i)$ 

# What do you need to know about optimization?



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What do you need to know about optimization?



# Optimization is important Optimization is possible\*

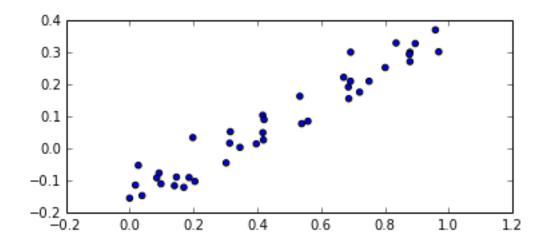
# \* Basic techniques

- Constrained / Unconstrained
- Analytic / Iterative
- Continuous / Discrete



#### • Suppose we are given a set of points $D = \{(x_1, y_1), (x_2, y_2), \dots\}$

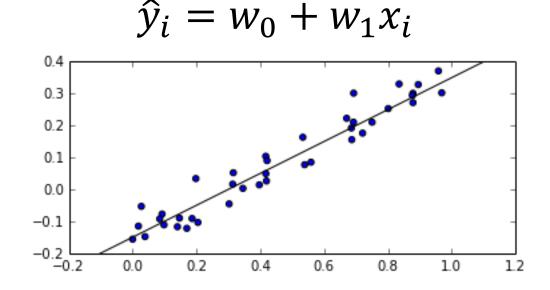
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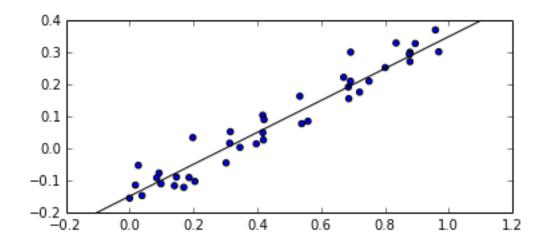
Let us find a way to predict y<sub>i</sub> from x<sub>i</sub>, using the following model:





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#### • Define prediction error of the model for point *i*: $e_i \coloneqq (\hat{y}_i - y_i)^2$





$$E \coloneqq \sum_{i} (\hat{y}_i - y_i)^2$$



$$E(w_0, w_1) \coloneqq \sum_i (\hat{y}_i - y_i)^2$$



$$E(w_0, w_1) \coloneqq \sum_i (\hat{y}_i - y_i)^2$$
$$\hat{y}_i = w_0 + w_1 x_i$$



$$E(w_0, w_1) \coloneqq \sum_i (w_0 + w_1 x_i - y_i)^2$$



$$E(w_0, w_1) \coloneqq \sum_i (w_0 + w_1 x_i - y_i)^2$$

Let us find parameter values w<sub>0</sub>, w<sub>1</sub> by minimizing this error function.



$$E(w_0, w_1) \coloneqq \sum_i (w_0 + w_1 x_i - y_i)^2$$

Let us find parameter values w<sub>0</sub>, w<sub>1</sub> by minimizing this error function.

NB: The error function is simply – log *P*[*Data*|*Model*], I.e. we are using maximum likelihood estimation here.



$$E(w_0, w_1) \coloneqq \sum_i (w_0 + w_1 x_i - y_i)^2$$

• We shall derive a gradient descent based optimization algorithm.



- Start with  $w_0 = 0, w_1 = 0$
- Repeat:
  - $W_0 := \frac{w_0 ?}{w_1 ?}$
- Until convergence



• Start with  $w_0 = 0, w_1 = 0$ 

#### Repeat:

$$\mathbf{w}_{0} \coloneqq \frac{w_{0}}{w_{1}} \coloneqq \frac{w_{0} - \mu \nabla_{w_{0}} E(w_{0}, w_{1})}{w_{1} - \mu \nabla_{w_{1}} E(w_{0}, w_{1})}$$

Until convergence



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 $\nabla_{w_0} E(w_0, w_1) = \nabla_{w_0} (\sum_i (w_0 + w_1 x_i - y_i)^2)$ 



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$$\nabla_{w_0} E(w_0, w_1) = \nabla_{w_0} (\sum_i (w_0 + w_1 x_i - y_i)^2)$$
$$= \sum_i 2(w_0 + w_1 x_i - y_i) = 2 \sum_i e_i$$



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 $\nabla_{w_1} E(w_0, w_1) = \nabla_{w_1} (\sum_i (w_0 + w_1 x_i - y_i)^2)$   
=  $\sum_i 2(w_0 + w_1 x_i - y_i) x_i = 2 \sum_i e_i x_i$ 



• Start with  $w_0 = 0, w_1 = 0$ 

#### Repeat:

$$\mathbf{w}_{0} \coloneqq \frac{w_{0}}{w_{1}} \coloneqq \frac{w_{0} - \mu \nabla_{w_{0}} E(w_{0}, w_{1})}{w_{1} - \mu \nabla_{w_{1}} E(w_{0}, w_{1})}$$

Until convergence



• Start with  $w_0 = 0, w_1 = 0$ 

Repeat:

- $\mathbf{w}_0 \coloneqq \frac{w_0 \mu 2 \sum_i e_i}{w_1 \mu 2 \sum_i e_i x_i}$
- Until convergence



• Start with  $w_0 = 0, w_1 = 0$ 

Repeat:

- $\mathbf{w}_0 \coloneqq \frac{w_0 \mu \sum_i e_i}{w_1 \mu \sum_i e_i x_i}$
- Until convergence



Whenever the function to be minimized is a sum over samples coming from some distribution

$$f(w) = \sum g(w, x_k)$$

the gradient is also a sum:

$$\nabla f(w) = \sum \nabla g(w, x_k)$$



The step of the gradient descent algorithm is then:

$$\Delta w_i = -\mu \sum \nabla g(w_i, x_k)$$

• It is referred to as the "batch" update. It turns out, the minimization can also be performed by sampling a single random element from the sum on each step (the "on-line" update).  $\Delta w_i = -\mu \nabla g(w_i, x_{random})$ 



• Start with  $w_0 = 0, w_1 = 0$ 

Repeat:

- $\mathbf{w}_0 \coloneqq \frac{w_0 \mu \sum_i e_i}{w_1 \mu \sum_i e_i x_i}$
- Until convergence



• Start with  $w_0 = 0, w_1 = 0$ 

Repeat:

Pick a random training sample i

$$W_0 \coloneqq W_0 - \mu e_i \\ W_1 \coloneqq W_1 - \mu e_i x_i$$

Until convergence



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Until convergence

Widrow & Hoff, "ADALINE"



• Start with  $w_0 = 0, w_1 = 0$ 

Repeat:

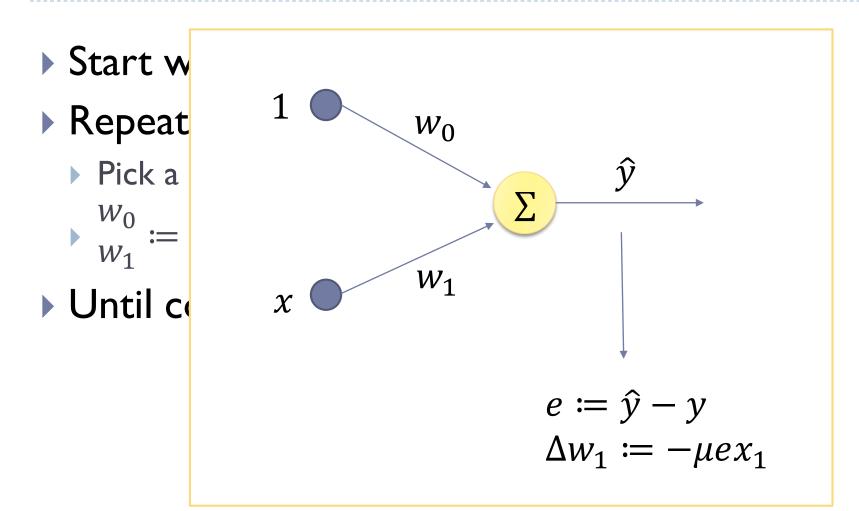
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Until convergence

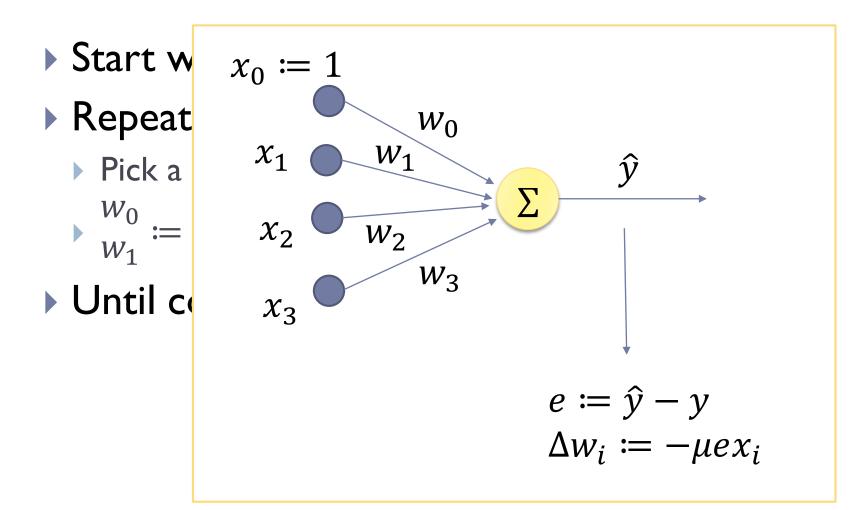
Widrow & Hoff, "ADALINE", 1960







#### Example: Linear Regression





from sklearn.linear\_model import SGDRegressor

model = SGDRegressor(alpha=0, n\_iter=30)
model.fit(X, y)

w0 = model.intercept\_

w = model.coef\_

model.predict(X\_new)



Linear regression analytically

## from sklearn.linear\_model import LinearRegression

model = LinearRegression()
model.fit(X, y)



#### Polynomial Regression

Say we'd like to fit a model:

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$$f(x_1, x_2) = w_0 + w_1 x_1 + w_2 x_2^2 + w_3 x_1 x_2$$



#### Polynomial Regression

Say we'd like to fit a model:

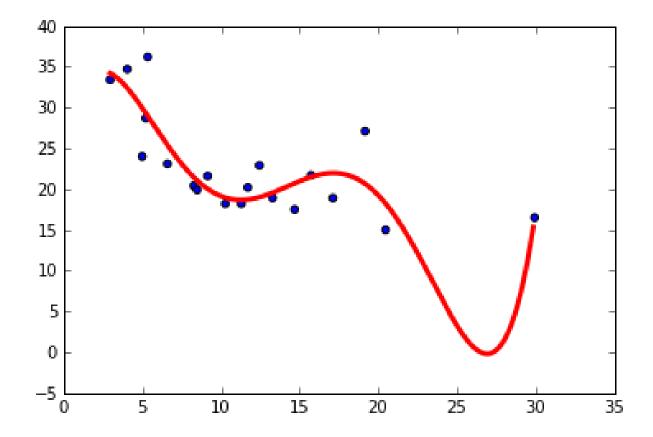
$$f(x_1, x_2) = w_0 + w_1 x_1 + w_2 x_2^2 + w_3 x_1 x_2$$

Simply transform the features and proceed as normal:

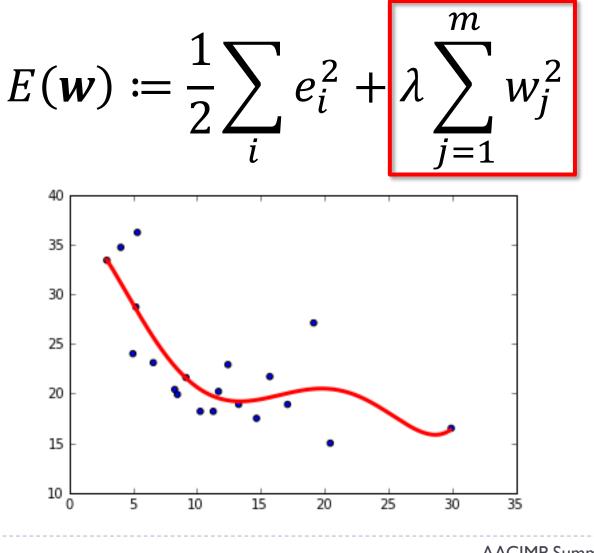
$$(x_1, x_2) \rightarrow (x_1, x_2^2, x_1 x_2)$$



#### Overfitting



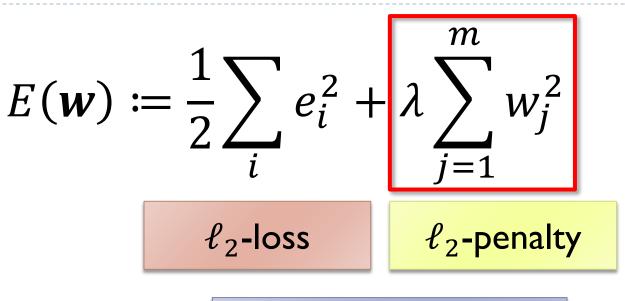




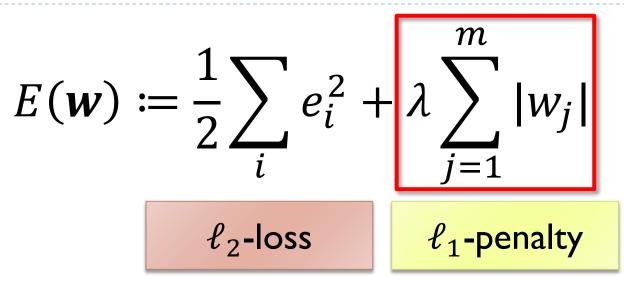


m $E(\boldsymbol{w}) \coloneqq \frac{1}{2} \sum e_i^2 + \frac{1}{2} \sum e_i^2 +$  $\ell_2$ -loss  $\ell_2$ -penalty

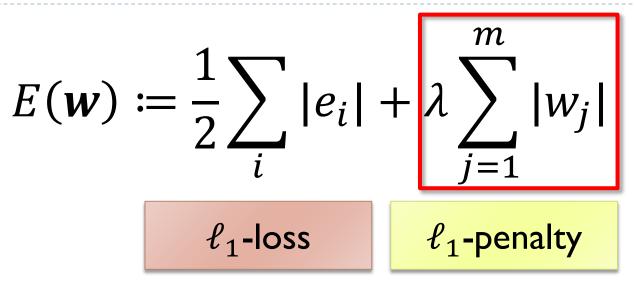






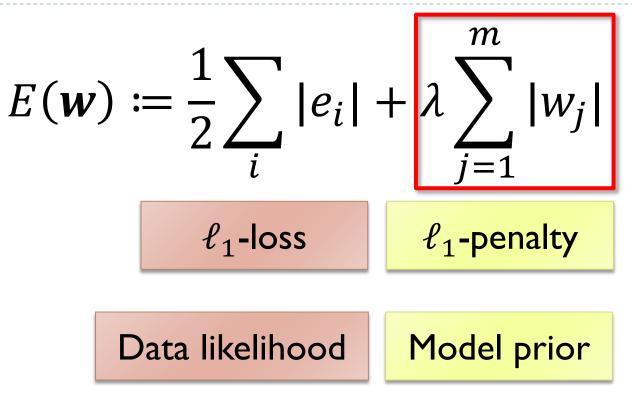








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 $E(\mathbf{w}) \coloneqq \frac{1}{2} \sum_{i} |e_i| + \lambda \sum_{i \in I} |e_i| + \lambda \sum_{i \in I}$ 

#### >>> SGDRegressor?

Parameters

\_\_\_\_\_

loss : str, 'squared\_loss' or 'huber' ...

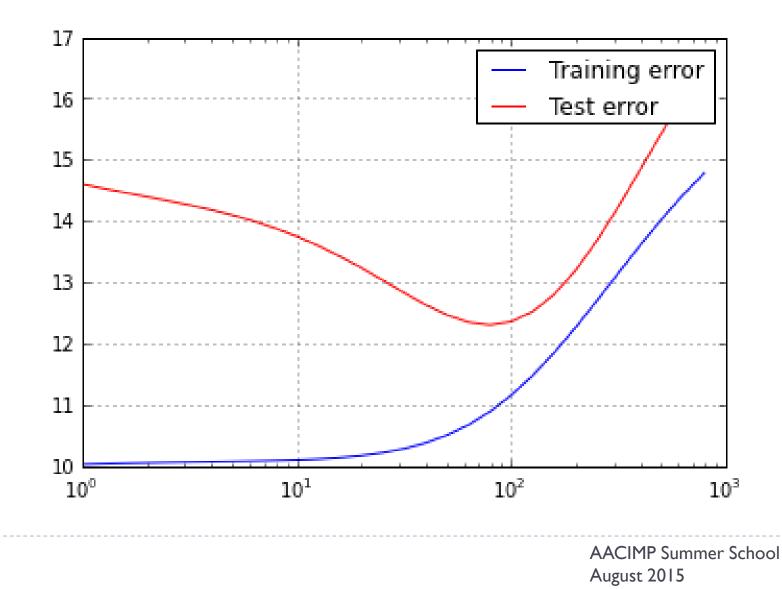
penalty : str, '12' or '11' or 'elasticnet'





# Derive an SGD algorithm for Ridge Regression.







Fermat' theorem says that \_

Quiz

#### • ADALINE update rule: $\Delta w = \_$



Large number of model parameters and/or small data may lead to \_\_\_\_\_.

We address overfitting by \_

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 "Ridge regression" means \_\_\_-loss and \_\_\_penalty.



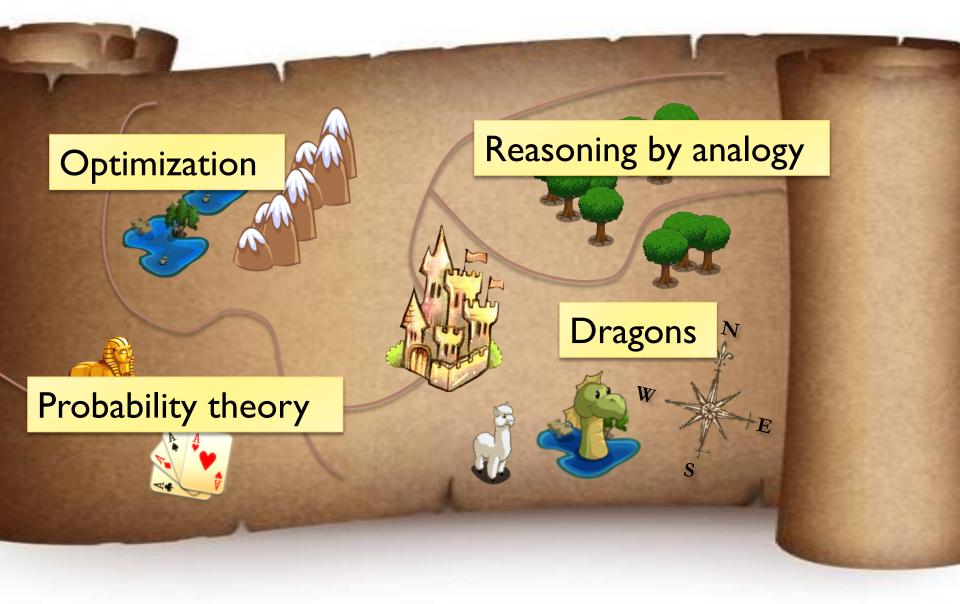


## As we increase regularization strength (i.e. increase λ), the training error \_\_\_\_\_.

#### ... and the test error \_\_\_\_\_

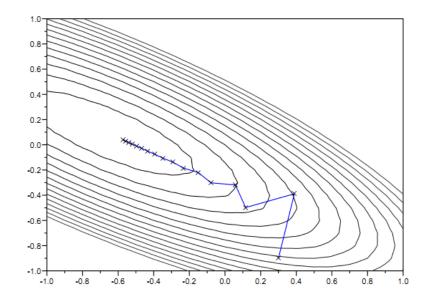


#### The Land of Machine Learning





### **Questions**?



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